## **Isolating job for security on high-performance fabrics**

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#### Introduction

Security is sometimes mandatory

- Some parallel jobs are too big for a single system...
- ... but too confidential for a shared system
- The question is:

*How to be absolutely sure that one job's processes are not communicating with processes from another job* 

- Critical with offloaded RDMA
- Such communications could be intentional tampering or the result of programming errors
  - No hypothesis is made regarding the attack



#### How to isolate one job ?

Job isolation is a huge constraint

- The need for isolation is not new
- When such critical jobs are to be run on shared cluster, an "air-gap" is created
  - One part of the fabric is physically separated from the rest
  - The job is run on the isolated part of the cluster
- Such an operation is particularly heavy
  - It is a maintenance operation, that needs to be scheduled
  - It results in two distinct fabrics that must be handled separately by the fabric management
- However, the connexity of the fabric could be broken logically by acting at the routing level
- Logical isolation must be dynamic and fast
  - Done when the job is launched



#### **The BXI Interconnect**

How is the routing working ?

- BXI (Bull eXtreme Interconnect): Atos/Bull's own 100Gb/s IC
- Wormhole routing (message based)
- BXI switches have per port destination based routing tables
- Every time a message enters an input port
  - The destination NID (Node ID) is extracted from the message header
  - The *output port* is chosen from the input port's routing table
    - f(destination NID) = output port
  - Adaptive routing is possible
    - If the chosen *output port* is overloaded, another port is chosen among a list of possible ports





#### Job isolation

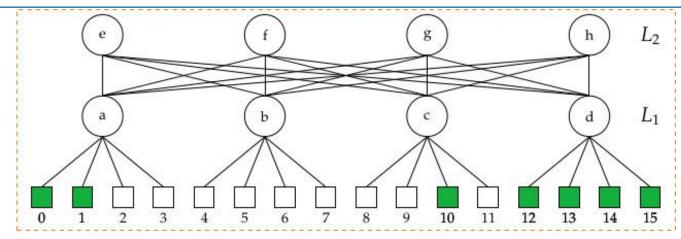
The idea behind the proposed solution

- Act on the routing tables in the *input ports* 
  - f(destination NID) = {output port}
- Remove all entries from the set of output ports that would allow a message to be forwarded to a node without a process from the same job
- Hypothesis: no shared nodes
- How would that work ?
  - 1. Schedule the job
  - 2. Modify the routing tables (isolation)
  - 3. run job
  - 4. Modify the routing tables (back to normal)



# Isolating jobs

A naïve algorithm



Islet

- Forbid incoming messages
  - Invalidate green destinations
    - switch a, ports 2 and 3
    - switch b, ports 4, 5, 6 and 7
    - switch c, ports 8, 9 and 11

- Forbid outgoing messages
  - Invalidate white destinations
    - switch a, ports 0 and 1
    - switch c, port 10
    - switch d, ports 12 to 15



#### **Job Isolation**

A naïve algorithm

- Works on any topology
- Independent from the routing algorithm
  - And thus from re-routing operations
- Polynomial: O(n<sup>2</sup>)
- Can adding hypothesis lead to fewer invalidations ?



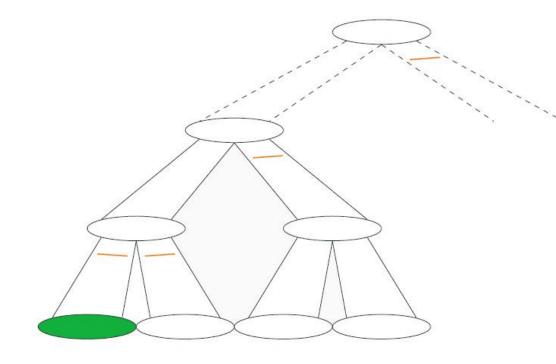
#### **Working with fat-trees**

Reducing the number of invalidated entries

- Upper Layers algorithm
  - Use the tree structure of the fat-tree and try to cut whole branches rather than individual leaves

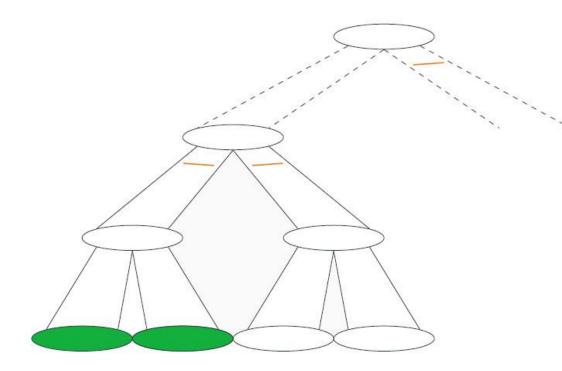


#### **Job isolation** The upper layer algorithm





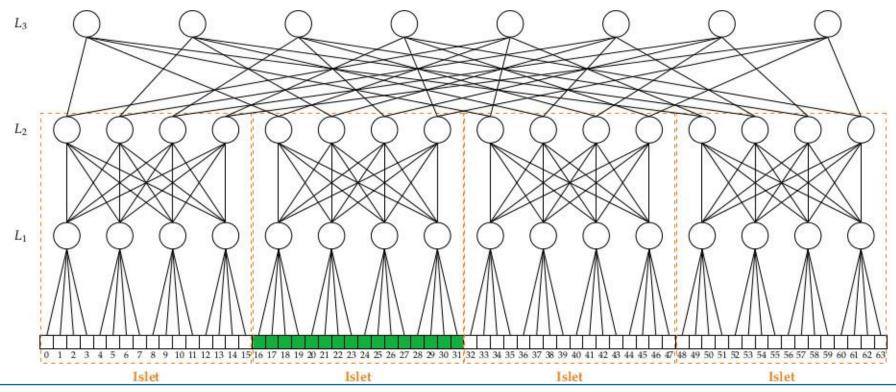
#### **Job isolation** The upper layer algorithm





#### Job isolation

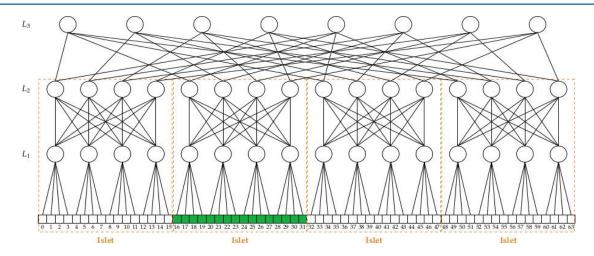
#### The upper layer algorithm





### Job isolation

#### The upper layer algorithm



- Naïve Algorithm: 1536 entries invalidated
- Upper Layer: 768
- Ratio: 0.5 (For this specially tailored, ideal case. Works at least as well.)
- The algorithm is still independent from the routing algorithm

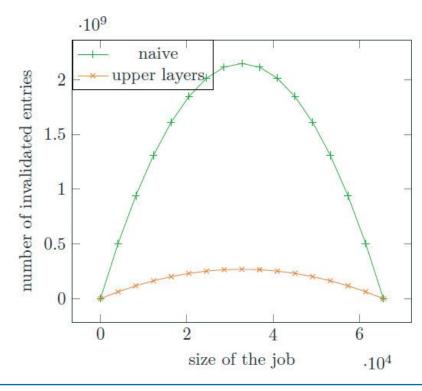




## **Proof of concept implementation**

Number of invalidated entries

- 4 level, 64k nodes PGFT
- Job are randomly chosen union of sub-trees of level 3
- Worst case, when a job is half the size of the cluster
  - naïve: 2.147G entries invalidated
  - Upper Layers: 268M





### **Proof of concept implementation**

Implementation results – Memory consumption

naive Naïve upper layers  $10^{8}$  From 18MB to 51GB Upper Layers - From 18MB to 8 GB  $10^{7}$  $10^{6}$  $10^{5}$  $10^{4}$  $10^{3}$  $10^{4}$  $10^{5}$  $10^{2}$ 

number of compute nodes



### **Proof of concept implementation**

Implementation results – Runtime (12 Xeon cores)

naive Naïve upper layers From 0.8s to 1649s Upper Layers  $10^{3}$ - From 0.8s to 214s  $10^{2}$  $10^{1}$  $10^{0}$  $10^{3}$  $10^{2}$  $10^{4}$  $10^{5}$ 

number of compute nodes





# Concluding remarks

## **Concluding remarks**

And Future works

- Two algorithms for logical isolation were presented
  - One which is independent from routing algorithms and topologies
  - Another which is independent from routing algorithms but specific to fat-trees
- The implementation results showed that dynamic isolation is possible with the BXI interconnect
- Further studies will consider routing algorithm dependent isolation
  - spoiler: good preliminary results
- A practical first step in scheduling aware routing for security
- Performance oriented isolation is a field that remains to be explored
  - How can a lower bound on the performances for a job's communication be obtained ?



## Thanks

For more information please contact: matthieu.perotin@atos.net

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